

Simulation

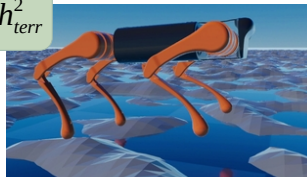
h^0_{terr}



h^1_{terr}



h^2_{terr}



h^3_{terr}



(a)



(b)



(c)



(d)



(e)



(f)



(g)



(h)



(i)



(j)



(k)



(l)



Real-world