

Hannah Caroline Firmin

Sound Translations

cello and piano (2019)

full score

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Composer's Note

The piece consists of three main and contrasting sections, each containing textures where the two instruments strive to blend and sound alike as each instrument tries to play the other's material or techniques, as well as textures where the cello and piano are completely identifiable as individual timbres. I was interested in how the varied timbres of the piano can be mapped to the timbral differences of the cello using the inside of the piano as well as its keys. For example in the opening of the work the piano tries to execute the cello's smooth glissandi by using a combination of a metal wall bracket and superball mallets. In the third section (see bars 214–218) and parts of the second, the piano and cello explore their differences or at other times switch roles (see bars 162–168) where the cello tries to simulate the attack and immediate decay that strongly characterises the sounds created by the piano.

Performance Directions

General Information

- Instrumentation: the piece is written for Cello and Piano
- Duration: 7'45" to 8' approx.

Noteheads, Symbols and Notations

● = pitched note

X = un-specified/approximate pitch

Cello

Symbols and Notations

 = Bartok pizzicato

 = scratch tone: gradually apply more bow pressure to create distortion, the thinner end indicating less and the thicker implying more distortion

↓ = ordinary bow pressure

↓ = distorted bow pressure

~~~~~ = wide vibrato

~~~~~ = oscillating vibrato – exaggerated uneven vibrato (uneven in timing and in extremes of intervallic width)

^ ^ ^ ^ = sideways bowing – bow arm vibrato – shake bow sideways (lengthways on string) while applying pressure

Bowings

M.S.P. = molto sul ponticello

M.S.T. = molto sul tasto

P.S.P. = poco sul ponticello

C.L.B. = col legno battuto

P.S.T. = poco sul tasto

C.L.T. = col legno tratto

*The discrete bow changes during the long glissandi passages are to be decided by the performer

Piano

Symbols and Notations

Glissandi: piano glissandi are executed in multiple ways throughout the work (e.g. use of a metal bracket, superball mallets or fingernail/plastic card/plectrum)

 = slide object towards you on the indicated string to create a downward gliss.

 = slide object away from you on the indicated string to create an upward gliss.

*Please note that where there are continuous glissandi passages (see bars 24–36, for example) the final pitch of the gliss. is indeterminate

*Superball improvisation (bars 78–88): where the oscillating line curves are smaller, execute short and fast strokes towards/away from you on the low 'A' string. Where the curves are larger, execute long and slow strokes.

*The cross noteheads in the glissandi passage at bars 191–194 show the length/rhythm of the glissandi and not the actual pitches

 = slide fingernail back and forth on string like scratching

*Section B: during the relative pitch sections where the piano is divided into high, middle and low try to use pitches which match the cello but in the specified range

Items needed for inside the piano



1) Metal wall bracket (must cover the width of three piano strings in the middle range)

- 2) X2 superball mallets – these may be used for the accelerando gestures also (see bar 99, for example), for ease, as opposed to using a separate beater
- 3) Fishing rod/bow hair (whichever works best) for the bowed piano passage in bars 209–212. *The fishing rod/bow hair must be prepared prior to the performance

- 4) Guitar plectrum or plastic card: either of these items may be used as an alternative method to using fingernails to pluck/strum strings where the performer wishes

Sound Translations

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$\text{♩} = 60$
as little attack as poss.
M.S.P.

Violoncello

P.S.P. → P.S.T. → ord.

ppp

Piano

$\text{♩} = 60$

attack string with metal bracket and then slide it towards you on string; loud attack and then immediately quiet

mf > pp

Red.

sim.

mf > pp

5

Vc.

M.S.P. → ord.

Pno.

slide away

mf > pp

mf > pp

mf > pp

9

Vc.

P.S.T. → P.S.P. → M.S.P. → M.S.T. → M.S.P. → P.S.P.

Pno.

sim.

mf > pp

mf > pp

13 → ord. → M.S.T. → PS.T. → ord. → PS.T.

Vc.

Pno.

mf > pp *mf > pp*



17 → P.S.P. → M.S.P. pizz. arco. P.S.T. → ord.

Vc.

Pno.

mf *ppp* *mf > pp* *mf > pp*



21 → M.S.R. → ord. → M.S.T. → M.S.P. pizz.

Vc.

Pno.

mf > pp *mf > pp*

25 arco. M.S.T. → M.S.P. → M.S.T. → ord.

Vc. *ppp*

Pno. as little attack as poss. *mf > pp* *mf > pp* *ppp* sim.



29 → P.S.T. pizz. arco. M.S.P. → P.S.P. pizz.

Vc. *mf* *ppp* *f*

Pno. as little attack as poss. *mp > pp* *ppp*



33 arco. M.S.P. pizz. arco. M.S.P. → M.S.T. pizz. arco. M.S.T. → M.S.P.

Vc. *ppp* *mf* *ppp* *mf* *ppp*

Pno. as little attack as poss. *mp > pp* *ppp* as little attack as poss. *mp > pp* *ppp* sim. as little attack as poss. *mp > pp* *ppp* take superball

37 *M.S.T.*
Vc. *M.S.P.* **A** ♩=80
ppp

Pno. slide superball towards you on string
15^{mb}
ff
Ped.

41
Vc.

Pno. *3* slide superball
15^{mb}
ff
Ped.

45
Vc. *ord.*
ppp

49
Vc. *ppp*

Pno. slide superball
15^{mb}
ff
Ped.

53

Vc.

Pno.

slide superball

15^{mb}

ff

Red.

==

57

Vc.

Pno.

M.S.P.

pizz.

arco.

ppp

(15)-----

==

61

Vc.

Pno.

slide superball

slide metal bracket on the specified strings;
as little attack as poss.

15^{mb}

ff

ppp

Red.

65

Vc.

Pno.

pizz.

ff



69

Vc.

Pno.

arco.
ord.

ppp

sim.

ppp

Ed.



73

Vc.

Pno.

77

Vc.

Pno.

mf

pizz.

mf

slide superball up/down string as continuous as poss.

slide superball towards you on string

15^{mb}
ff
220.

81

Vc.

Pno.

mf

mf

mf

sim.

slide away

slide towards

(15)

85

Vc.

Pno.

mf

sim.

(15)

89 **B** ♩=90

Vc. (pizz.) arco *f mp pp ff* ricochet exaggerated vib. *ff p f pp* pizz.

High

Pno. Middle strike string with metal bracket and slide away from you *mf > pp sim.*

Low Hit bass strings with hand *ff* scrape string towards you with fingernail *f* cluster tremolo using hands *p* fingernail *f mf* plucked *pp*

93 ♩=80

Vc. arco *mp* pizz. *ff mp*

Pno. attack string with metal bracket then slide *mf > pp* as little attack as possible *ppp* *sim.*

97 ♩=90

Vc. arco *f ff mp f ppp ff mf* pizz.

High hit string repeatedly with beater *f*

Pno. Middle plucked *f* *p* plucked *p*

Low plucked *f* *p* *pp* superball *f* fingernail *mf*

101

Vc. *arco* *pp* $\text{♩} = 80$

High *plucked* *f* $\text{♩} = 80$

keyed harmonics - play the low A and touch string at different points to vary the harmonic

Pno. Middle *mp* *p* *f*

Low

105

Vc. *ff* *mf* *ff* $\text{♩} = 90$ (exaggerated vib.)

Pno. *mf* *pp* $\text{♩} = 90$ High

superball

Low *ff* *ped.*

109

Vc. *f* *ff* *mp* *ff* *mf* *pp* *mf* *f*

High. *pizz.* *arco* *pizz.* *arco*

Pno. Middle *p* *f* *beater* *hit middle range strings with hand* *f* *plucked* *metal bracket* *mf > pp* *hit strings with hand* *fingernail*

Low *fingernail* *mf < ff* *mp* *p* *mf* *p*

113 $\text{♩} = 80$

Vc. *p* *f* *ppp*

High. $\text{♩} = 80$ pluck at different points of string *p* *mf* *pp*

Pno. Middle *mp* *superball*

Low. *pp*

Ped.

117

Vc.

High. *p* *mf* *pp*

121 $\text{♩} = 90$

Vc. *f* *ff* *pp* *mf* *f* *mf* *f* *p*

High. $\text{♩} = 90$ strum across strings *p* hit strings *mf* *superball* *mp* *plucked* *ff* *p*

Pno. Middle *mf* *pp* *mf* *beater* *plucked* *ff* *p*

Low. *mf* *pp* *mp* *f* *mf* *beater* *plucked* *ff* *p*

ricochet *pizz.* *arco* *pizz.* *arco*

fingernail

125 **f** *pizz.* **p** $\text{♩} = 80$ **f** **p** **f** **ff** *arco.*

High. $\text{♩} = 80$ *plucked* **pp**

Pno. Middle *pluck at different points of string*

Low. **f** **p** **f** **p**

129 *arco* $\text{♩} = 90$ **ff** **pp** **mp** **ff** **pp** **f** *plucked* **p** *pizz.* *(exaggerated vib.)*

High. $\text{♩} = 90$ **ff** *strum across strings* **p** **mf**

Pno. Middle *beater* **f** *metal bracket* **mf > pp** *fingernail* **p** **f**

Low. **mp** **f** **p** **f**

133 *arco* **mf** **ff** **p** **f** $\text{♩} = 80$ *arco* **ppp** $\text{♩} = 80$ *attack string with metal bracket then slide* **mf > pp** **mf > pp** **mf > pp**

High. $\text{♩} = 80$ **mf > pp** **mf > pp** **mf > pp**

Pno. Middle *hit strings* **f** **mf > pp**

Low. **p** **ff** **mf > pp**

137

Vc.

Pno.

mf > pp *mf > pp* *mf > pp* *mf > pp*

141

Vc.

High

Pno. Middle

Low

ff *f* *f* *p < f* *f* *p* *f* *ff* *pp* *f* *p* *mf*

ff *pp* *ff* *ff* *pp* *f*

145

Vc.

High

Pno. Middle

Low

ff *mf* *p* *ff* *f* *pp* *mp* *mp* *ff* *ff* *pp* *mp*

mp *mp* *p* *f* *ff*

149

Vc. *pizz.* ϕ *f* *arco* *ppp* $\text{♩} = 80$

High $\text{♩} = 80$ strummed

Pno. Middle metal bracket *mf* \rightarrow *pp* plucked *ff*

Low

153

Vc. $\text{♩} = 90$ arco *p* *f* *p* *ff* *mf* ricochet

Pno. $\text{♩} = 90$ High *ppp* *p* plucked

Middle *ff* fingernail

Low *f* \rightarrow *mp* superball *mf*

157

Vc. *f* *mp* *p* *f* *p* \leftarrow *f* *ff* *f* *pizz.* ϕ

High plucked *mp*

Pno. Middle metal bracket *mp* hit strings with hand

Low *f* fingernail *p* \rightarrow *f* hit strings with hand *mp* *ff* *p*

161 $\text{♩} = 80$

Vc. *f* *mf* *mf* *f* *pp* *mf* *arco.*

High $\text{♩} = 80$ *f* *p* *mf* *f* *keyed*

Pno. Middle *f* *hit strings with hand*

Low

165

Vc. *mf* *pp* *f* *f*

Pno. *p* *f* *pp* *5* *5* *3*

169 $\text{♩} = 90$

Vc. *ff* *mf* *pp* *f* *f* *mp* *f* *p* *arco.* *pizz.*

High $\text{♩} = 90$ *p* *plucked*

Pno. Middle *f* *hit strings with hand* *mf > pp* *metal bracket*

Low *ff* *plucked* *f* *fingernail*

173

Vc. *pizz.* *f pp* *ff* *p* *f* *mp* *pizz.* *arco. ricochet* *mf* *pp*

High

Pno. Middle *beater* *f* *plucked* *mf* *hit strings with hand* *pp* *f*

Low *fingernail* *p* *ff* *f* *pp* *f*

177

Vc. *ff* *p* *f* *pp* *ff* *pizz.* *arco.* *p* *ff*

High *strum across strings* *p* *mf* *plucked* *f*

Pno. Middle *beater* *f* *fingernail* *hit strings with hand* *f* *f* *pp*

Low *f* *f* *f* *pp*

181

Vc. *ppp* *M.S.P.* *ppp* *mf* *ppp*

Piano *hit string with beater* *tremolo on string (plectrum)* *mf* *ppp* *p* *ppp* *pppp*

alternate between ord. and distorted bow pressure where indicated

M.S.P.

185

Vc. *mf ppp f ppp mf ppp mf* *ff* *ppp mf ppp mp ppp f ppp*

Pno. *p ppp* *mp mf mp* *p mf p pp p ppp* *pp*

strummed (finger)

slide fingernail back and forth on string like scratching

M.S.P. —————> M.S.T.

189

Vc. *f pp* *f ppp mp ppp mf pp* *f ppp f pp f p f mp*

Pno. *mp pp mp mf pp* *p* *mf > p mf > p mf > p mf > p mf > p*

C.L.B. C.L.T. C.L.B. C.L.T. C.L.B. C.L.T. C.L.B. C.L.T. C.L.B. C.L.T. C.L.B. C.L.T.

slide metal bracket back and forth on the 'A' string while attacking it at specified moments

193

Vc. *ff* *ppp mf ppp ff ppp mf ppp mf ppp* *f ppp ff ppp mf ppp mf ppp*

Pno. *mf > p mf > p mf > p mf > p mf > p* *pp p ppp pp ppp p pp*

C.L.B.

shake bow sideways and apply pressure - alternate between this technique and ord. bowing

M.S.P.

plucked; different place on string each time

197 Harsh bowing

Vc. *sfz > p sfz > p*

Pno. *f pp p f mp f mp pp mf f p*

(8)

keyed



201

Vc. *f ff mf f ff p f p ff mf*

Pno. *ff pp f mp ff pp ff*

pizz. - pluck different point of string each time



205

Vc. *ff mf f p*

Pno. *p pp mf f pp mf f p*

alternate between exaggerated vib. and senza vib. (accented notes are senza vib. and non-accented notes are con vib.)

arco.

M.S.T. (exaggerated vib.) (senza vib.)

keyed harmonics - play the high A and touch string at different points to vary the harmonic

209

(uneven vib.)

arco.

M.S.P. 5

ord. 3

M.S.T. 3

M.S.P 3

P.S.P 3

M.S.P 3

M.S.T. 3

M.S.P 3

M.S.T. 3

ord. 3

Vc. *f* *f* *mp* *f* *f* *pp* *f*

Pno. bow string *pp* *pp*

213

P.S.T. 3

M.S.P 3

P.S.P 3

M.S.P

scratch tones; gradually increase bow pressure for the specified durations and then immediately release pressure on harmonics

Vc. *p* *ff* *pp* *f* *mf* *pp mf* *pp mf* *pp mf* *pp ff* *pp mf* *p mf* *pp f* *pp ff mp*

Pno. keyed *pp* *mf* *p* *pp* *f* *p* *mf* *ff* *pp* *f*

217

Vc. *fff* *pp* *f*

Pno. *ff*