

# **Spectral Breathing Apparatus** for solo wind instrument (w/o mouthpiece) & electronics

Stephen de Filippo | 2022

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Duration: 16'00"

-

*for Niamh Dell*

# Performance Notes

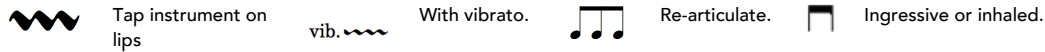
## General

- This work can be performed on any six-holed woodwind instrument, without mouthpiece.
- Measures are proportional to their respective system. Each system has a different duration. For instance, m.8 and m.33 are both 14" in duration, but the visual length of each measure is different, only proportional to the measures that are in its system.
- The box above each measure displays the length of the measure in seconds. The electronics display the progression of each measure on-screen as to guide the performance. The durations of the measures often synchronise with an aspect of the electronics, so precision in the length, timings, and placement of musical gestures are paramount as to occur alongside the electronic component.
- Internal markers, second durations in bubbles, give proportion to gestures within a measure. These internal markers are less strict than the measure durations, and are used as a general guide of a particular measure.
- The score depicts gestures, but they are to be interpreted. For instance, m.8 depicts a rallentando of palate clicks, but the stems do not necessarily specify the amount of clicks in the gesture. Although there are 9 stems, an interpretation of m.8 could contain more or fewer clicks as part of the gesture. So, the measures depict a more general direction of a gesture.

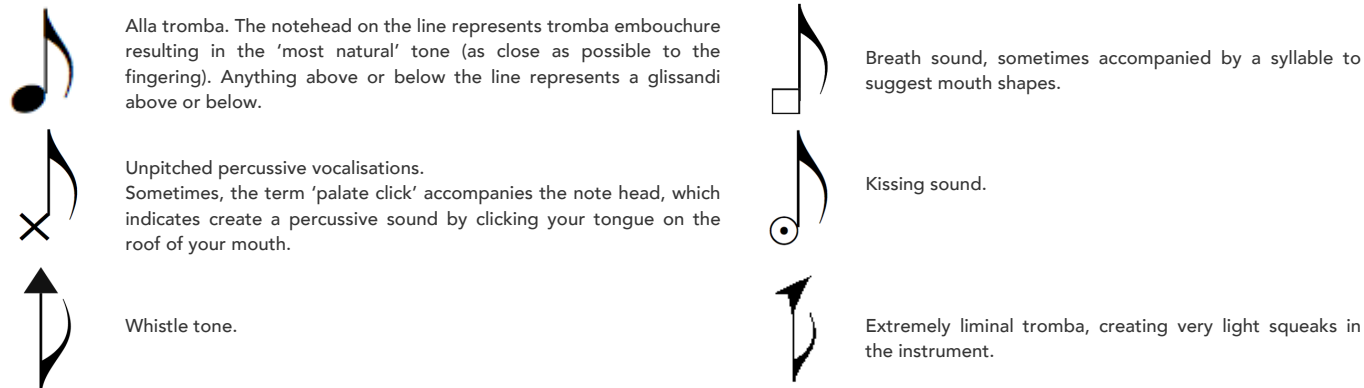
## Staves

Material is notated on two rhythmically independent staves, connoting the mouth and fingers. For the "mouth" staff, noteheads that appear on the line should be performed in a typical manner, with notes above and below the line referring to raising or lowering the pitch through changing embouchure. Lines extend from noteheads as to depict the continuation of a gesture, these lines represent movement in pitch and the general quality of the gesture unfolding – lines may become fragmented and dotted, or smooth and continuous.

## Symbols



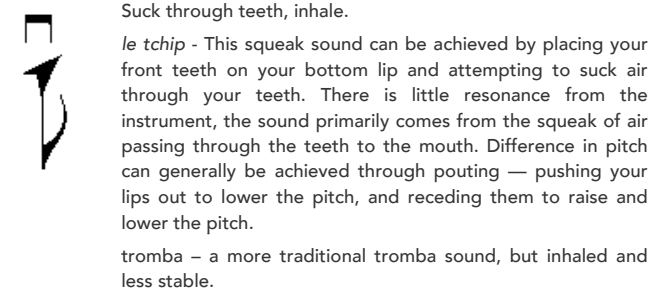
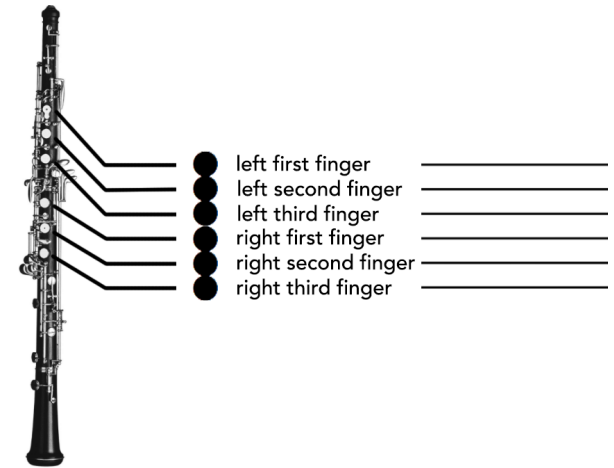
## Noteheads



## Fingering

The second staff refers to fingerings, depicted as a kind of tablature. Black noteheads represent depressed keys, and white noteheads depict lifted keys. Often, fingerings are represented with all keys displayed, but sometimes white or black keys will be depicted as part of a gesture, signifying the compression/release of a single finger.

A key chart can be seen below (displayed on an oboe):



# Electronics Setup/Technical Requirements

- This work is written for solo instrument, live electronics, and stereo fixed media. The work can be performed with a single input, and a stereo speaker set-up.

## Spectral\_Breathing.pd instructions

To run this patch, the user must have a working version of Pure Data. The PD application functions on both MacOS and Windows, and can be downloaded for free at: <https://puredata.info/downloads/>

A link to this composition's PD patch can be found at [www.stephendefilippo.com](http://www.stephendefilippo.com), on the Spectral Breathing Apparatus page. This patch was created by Rand Steiger, with edits and additions by myself.

1. Open Spectral\_Breathing.pd  
this will open the patch. You will then be presented with 4 windows: Spectral\_Breathing.pd, band, mixer, and player. Connection to hardware can be configured in PD's "audio" settings.
2. Press "open\_FM", then load Fixed\_media.wav. This will load the fixed media component.
3. Enable "cues".
4. Press "play" in the player window to begin the piece.

Note:

- Pressing "stop" or "reset" in the patch will require you to reload the fixed media (step 2).
- You can use the "next" button or "jump" box in the Spectral\_Breathing.pd window to jump through the electronics cues of this piece. This will allow you to hear the electronic processing of a particular measure. However, the timer will not work.
- The timer can only play from the beginning to the end of the piece, you cannot start the timer from a particular measure. However, you can use the timer.mp4 file, which is a video version of the timer window included in the electronics, to support your practise.

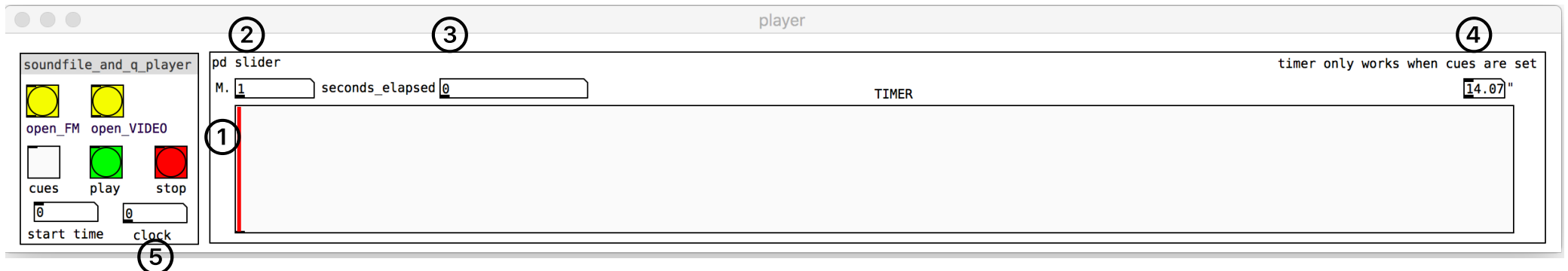
## Microphone placement

Because of the prominence of ingressive musical gestures and key sounds in this piece, it is suggested that the microphone input is positioned as to capture the liminal sounds of the mouth. So, it may be more appropriate to position the microphone closer to where the mouthpiece of your instrument should be, as opposed to the bell.

## Electronics in performance

The player window helps synchronise performed events with the fixed media. Below highlights the components of the player box:

1. The scrollbar will move from left to right, giving a visual cue of the length of each measure.
2. This box will depict the current measure #.
3. This box depicts in milliseconds the time that has elapsed so far in your current measure
4. This box depicts the duration of the current measure.
5. This clock counts the length of the performance in seconds.



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**General Notes**  
 Measures are proportional to their respective system. Each system has a different duration.  
 Each measure [boxed duration] is guided by the scrolling displayed in the patch.  
 Circled numbers can be synced to the millisecond clock, these are not strict

10" 19.5" *DSP: amplified* *FM: light glitches* 26.37"

mouth  $\text{♩} = \text{ca. } 60$  breathing, inhale - exhale tempo moving freely

fingers *p calmo* new fingering each repeat like m.2 + intermittent keyed outbursts

*f* *f* *sh* *f* *fpp* *f*

0:55:873 **a** 49.5" *FM: active flickering* | *DSP: pitch-shifters (PS) fading in* | *FM: bleeping, quieter* | 12.17" | 24.12"

4 suck through teeth - *le tchip*, sounding against the instrument, not through tap instrument on lips W.T.

*ff* poss., long held pitches, raucous, as noisy as possible *exposed, still raucous* *f* *fs* *k* *p* *sfz* *ff* (like [a]) *f*

free fingering, following the rhythms (to [b])

2:21:669 **b** 35.25" *FM: reverb, sonar bleeps, quieter* | *FM: click, click, click...* | 14" *FM: insects* | 18.44"

7 4" very little air pressure 21" re-art. palate click 8 1/2" explore different degrees of saliva

*ff* *pp* calmo, distant, more pure like a squeaking balloon *tk* *f* *t* *tk* *f* *t* *p* percussive clucking, like a bird call *pp* *p*

2:55:309

16.31"

FM: clicking

5.56"

10

tk f sh t sh f t tk f t f t f sh ew [wet mouth sounds] k

*p* *f* *p* *sfz*

10 1/2"

3:51:248

29.87"

FM: active flickering

DSP: PS shoots up

26.62"

FM: low whooshes

12

*ff poss.* *f* *ff* *p* *ppp delicato*

reducing air pressure

29"

32.25"

24.5"

FM: insects fade out, silence

14

vib. vib.

f sh tk f t

*n < mp > pp* *f* *sh* *tk* *f* *t* *ppp* *mp*

continuous, exploring different qualities of bubbles, squeaks and spit

change fingerings freely

W.T.

lingering

**d** 6:12:50 30" FM: active flickering 25.6" FM: wind swirling

17 *ff poss.* free fingerings

*p* *f* *sh* *s* *pp* *mf* *pp* vib. W.T.

14" 14.3" 11" 6.5" 4"

breathy syllables clusters of repeated syllables, like morse rall.....

19 s/p/t/k tf sh f t u f [wet] sh/p/t/k f u sh s f tf t s/p/t/k tk f t

*p* *pp* *p* *pp* *poco* *p*

breathy, but light new fingering each repeat

from keys to mouth, key sounds as 'poppy' as possible

♩ = ca. 52

36" DSP: delays becoming rhythmic 8:29:946 **e** 19.79" FM: tweeting and bleeping

23 ♩ = ca. 52

tf t fs sh a f sh ew f s

*f* *fp* *ppp* W.T.

new fingering each repeat

13.75"

12.75"

10.2"

breath sounds, shifting freely btwn  
whistly breath, W.T. and actual whistling (to [f])

10"

25

f<sub>s</sub> f k f p f sh [wet]  
*mp* moving, like a song bird

sh/p/t/k s sh tk f sh p f sh  
*pp* *mp* *ppp*

change fingerings freely

9"

20" FM: reverb tail, fades to nothing

FM: low whoosh **f** 14.8"

9:56:446

28

tk f sh f k sh [wet] p f sh  
*p* *mf*

s sh f k fu s sh  
*pp* lingering

f<sub>s</sub> sh ew ku  
*mf* *pp*

24.82"

FM: chimes

22.92"

9"

14"

31

f shu a s  
*poco* *p*

f sh f s

ku f [wet]  
*ppp* spacious

tromba vib.



65.55"

39

8"

22½"

t \_\_\_\_\_

f \_\_\_\_\_ u

f sh \_\_\_\_\_ ew

change fingerings freely

h 14:28:500 13" 27"

40

f sh f [wet] tf\_t tf\_t

pp like a bird taking flight

different fingering every breath

+ trilling on every other breath

♩ = ca. 52 breathing, inhale - exhale

18.5" 33" 27"

42

tf\_ (f) fu f sh f fu f s sh tk sh f s

mp p

pppp poss., distant, lingering quietly

breath sounds, shifting freely btwn whistly breath, W.T. and actual whistling

16'00"  
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 San Diego, California  
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**[www.stephendefilippo.com](http://www.stephendefilippo.com)**

