Table 6.10: Artefacts - detailed types

	York Fishergate	York	Central Lowlands	York/Central Lowlands	Humberside	Wolds west	Wolds central	Wolds east	Wolds total	Vale of Pickering	Beverley	Holderness	Periphery	Database Totals	%	Ranking	%
Pin	30	2	43	75	2	296	259	25	580	3	6	3	47	**716**	**26.3%**	1	26.3%
Strap end	1	0	3	4	1	142	98	21	261	0	5	9	29	**309**	**11.4%**	2	37.7%
Brooch	3	3	91	97	0	62	12	48	122	11	10	13	47	**300**	**11.0%**	3	48.7%
Buckle	2	0	10	12	0	36	17	22	75	5	4	6	6	**108**	**4.0%**	4	52.7%
Hooked tag	0	0	28	28	0	21	19	4	44	2	0	1	12	**87**	**3.2%**	5	55.9%
Mount	0	1	14	15	1	20	3	8	31	6	2	0	24	**79**	**2.9%**	6	58.8%
Knife/blade	29	0	0	29	1	1	9	37	47	0	0	0	0	**77**	**2.8%**	7	61.6%
Strip/binding	40	0	0	40	0	4	25	0	29	0	0	0	0	**69**	**2.5%**	8	64.2%
Nail	0	0	3	3	0	0	59	0	59	0	0	0	0	**62**	**2.3%**	9	66.5%
Sleeve clasp	0	0	29	29	0	11	0	12	23	4	2	1	1	**60**	**2.2%**	10	68.7%
Vessel	0	0	1	1	0	26	1	21	48	0	0	0	0	**49**	**1.8%**	11	70.5%
Weight	1	0	7	8	1	24	13	2	39	0	0	0	0	**48**	**1.8%**	12	72.2%
Finger ring	4	0	3	7	0	3	24	4	31	0	1	0	3	**42**	**1.5%**	13	73.8%
Fragment(s) - iron	15	0	0	15	0	0	21	1	22	0	0	0	0	**37**	**1.4%**	14	75.1%
Metal working debris	0	0	0	0	0	0	0	34	34	0	0	1	0	**35**	**1.3%**	15	76.4%
Strap fitting	0	0	1	1	3	14	4	5	23	0	2	1	1	**31**	**1.1%**	16	77.6%
Unidentified	0	0	2	2	0	9	4	13	26	1	1	1	0	**31**	**1.1%**	17	78.7%
Horse fitting	6	0	0	6	0	0	11	7	18	0	1	0	2	**27**	**1.0%**	18	79.7%
Tweezers	0	0	1	1	0	3	7	5	15	1	0	0	8	**25**	**0.9%**	19	80.6%
Key (locking)	3	0	0	3	0	0	2	9	11	0	0	0	9	**23**	**0.8%**	20	81.5%
Bell (part)	2	0	10	12	0	6	2	1	9	0	0	1	0	**22**	**0.8%**	21	82.3%
Pendant	1	0	2	3	0	3	0	1	4	0	0	1	13	**21**	**0.8%**	22	83.0%
Sheet - copper alloy	7	0	0	7	0	1	12	0	13	0	0	0	0	**20**	**0.7%**	23	83.8%
Bead	0	0	9	9	0	5	2	3	10	0	0	0	0	**19**	**0.7%**	24	84.5%
Girdle Hanger	0	0	4	4	0	3	0	5	8	2	1	1	1	**17**	**0.6%**	25	85.1%
Needle	6	0	0	6	0	0	5	2	7	0	0	0	3	**16**	**0.6%**	26	85.7%
Comb (parts)	4	0	0	4	0	0	0	9	9	0	0	0	0	**13**	**0.5%**	27	86.2%
Hook	10	0	0	10	0	0	1	0	1	0	2	0	0	**13**	**0.5%**	28	86.6%
Spindle whorl	0	0	2	2	4	5	2	0	7	0	0	0	0	**13**	**0.5%**	29	87.1%
Whittle-tang knife	0	0	0	0	0	0	12	0	12	0	0	0	0	**12**	**0.4%**	30	87.6%
Fragment(s) - cu-alloy	2	0	0	2	0	1	3	6	10	0	0	0	0	**12**	**0.4%**	31	88.0%
Ring	1	0	3	4	0	0	0	0	0	0	0	0	7	**11**	**0.4%**	32	88.4%
Ingot	0	0	4	4	0	2	3	1	6	0	0	1	0	**11**	**0.4%**	33	88.8%
sheet - lead	10	0	0	10	0	0	0	0	0	0	1	0	0	**11**	**0.4%**	34	89.2%
Stirrup	0	0	2	2	0	1	1	3	5	0	0	3	0	**10**	**0.4%**	35	89.6%
Staple	7	0	0	7	0	0	2	0	2	0	1	0	0	**10**	**0.4%**	36	90.0%
Scabbard	0	0	4	4	0	3	0	0	3	2	0	0	1	**10**	**0.4%**	37	90.3%
Cremation	0	0	0	0	0	0	0	6	6	3	0	0	0	**9**	**0.3%**	38	90.7%
Hinge strap	8	0	0	8	0	0	0	0	0	0	1	0	0	**9**	**0.3%**	39	91.0%
Bridle fitting	0	0	3	3	0	2	0	1	3	1	0	1	0	**8**	**0.3%**	40	91.3%
Stylus	0	0	0	0	0	1	0	0	1	0	0	0	6	**7**	**0.3%**	41	91.5%
Whetstone	0	0	0	0	0	4	2	0	6	0	0	1	0	**7**	**0.3%**	42	91.8%
Disc	0	0	1	1	0	4	0	0	4	0	2	0	0	**7**	**0.3%**	43	92.1%
Sword pommel	0	0	1	1	0	1	2	1	4	0	1	1	0	**7**	**0.3%**	44	92.3%
Sheet - iron	0	0	0	0	0	0	7	0	7	0	0	0	0	**7**	**0.3%**	45	92.6%
Locking mechanism	2	0	0	2	0	0	2	1	3	0	0	0	1	**6**	**0.2%**	46	92.8%
Strap hinge	0	0	0	0	0	0	6	0	6	0	0	0	0	**6**	**0.2%**	47	93.0%
Rove	6	0	0	6	0	0	0	0	0	0	0	0	0	**6**	**0.2%**	48	93.2%

Detailed types	York Fishergate	York	Central Lowlands	York/Central Lowlands	Humberside	Wolds west	Wolds central	Wolds east	Wolds total	Vale of Pickering	Beverley	Holderness	Periphery	Database Totals	%	Ranking	
Fragment(s) - silver	6	0	0	6	0	0	0	0	0	0	0	0	0	6	0.2%	49	93.5%
Bracteate	0	0	0	0	0	0	1	2	3	2	0	0	0	5	0.2%	50	93.6%
Scutheon	0	0	0	0	0	0	1	0	1	0	0	0	4	5	0.2%	51	93.8%
Chisel	2	0	0	2	0	0	3	0	3	0	0	0	0	5	0.2%	52	94.0%
Punch	2	0	0	2	0	0	0	3	3	0	0	0	0	5	0.2%	53	94.2%
Wedge	0	0	0	0	0	0	1	4	5	0	0	0	0	5	0.2%	54	94.4%
Fragment(s) - lead	2	0	0	2	0	1	0	0	1	0	2	0	0	5	0.2%	55	94.6%
Gaming piece	0	0	0	0	0	1	1	0	2	0	1	1	0	4	0.1%	56	94.7%
Plaque	0	0	0	0	0	1	0	0	1	1	0	0	2	4	0.1%	57	94.9%
Belt fitting	4	0	0	4	0	0	0	0	0	0	0	0	0	4	0.1%	58	95.0%
Toilet implement	0	0	0	0	0	2	0	0	2	0	0	0	2	4	0.1%	59	95.1%
Awl	2	0	0	2	0	0	2	0	2	0	0	0	0	4	0.1%	60	95.3%
Fragment(s) - gold	3	0	0	3	0	0	0	0	0	0	0	0	1	4	0.1%	61	95.4%
Book fitting	0	0	0	0	0	0	2	1	3	0	0	0	0	3	0.1%	62	95.5%
Cross	0	0	0	0	0	1	0	1	2	0	1	0	0	3	0.1%	63	95.7%
Strike-a-light	0	0	0	0	0	0	0	3	3	0	0	0	0	3	0.1%	64	95.8%
Bracelet	1	0	0	1	0	0	1	1	2	0	0	0	0	3	0.1%	65	95.9%
Chain/link	1	0	0	1	0	0	0	0	0	0	1	0	1	3	0.1%	66	96.0%
Chatelaine	3	0	0	3	0	0	0	0	0	0	0	0	0	3	0.1%	67	96.1%
Jewellery	0	0	2	2	0	0	0	0	0	0	1	0	0	3	0.1%	68	96.2%
Bolt	3	0	0	3	0	0	0	0	0	0	0	0	0	3	0.1%	69	96.3%
Hanging bowl	0	0	3	3	0	0	0	0	0	0	0	0	0	3	0.1%	70	96.4%
Harness pendant	0	0	1	1	0	1	0	1	2	0	0	0	0	3	0.1%	71	96.5%
Earscoop	0	0	0	0	0	2	0	0	2	0	0	0	1	3	0.1%	72	96.7%
Auger	3	0	0	3	0	0	0	0	0	0	0	0	0	3	0.1%	73	96.8%
Rivet	3	0	0	3	0	0	0	0	0	0	0	0	0	3	0.1%	74	96.9%
Shield	0	0	1	1	0	0	0	0	0	0	0	0	2	3	0.1%	75	97.0%
Shield boss	0	0	3	3	0	0	0	0	0	0	0	0	0	3	0.1%	76	97.1%
Die stamp	0	0	2	2	0	0	0	1	1	0	0	0	0	3	0.1%	77	97.2%
Net sinker	3	0	0	3	0	0	0	0	0	0	0	0	0	3	0.1%	78	97.3%
Human remains	0	0	0	0	0	0	1	1	2	0	0	0	0	2	0.1%	79	97.4%
Bucket	0	0	0	0	0	0	0	2	2	0	0	0	0	2	0.1%	80	97.5%
Fixtures & fittings	0	0	0	0	0	2	0	0	2	0	0	0	0	2	0.1%	81	97.5%
Latchlifter	0	0	0	0	0	0	2	0	2	0	0	0	0	2	0.1%	82	97.6%
Skillet	0	0	0	0	0	0	0	0	0	0	0	0	2	2	0.1%	83	97.7%
Annular brooch	0	0	0	0	0	1	1	0	2	0	0	0	0	2	0.1%	84	97.8%
Ear-ring	1	0	0	1	0	0	0	0	0	0	1	0	0	2	0.1%	85	97.8%
Personal accessory	0	0	1	1	0	1	0	0	1	0	0	0	0	2	0.1%	86	97.9%
Roundel	0	0	0	0	0	0	0	0	0	0	0	0	2	2	0.1%	87	98.0%
Hanger	0	0	0	0	0	0	0	0	0	0	0	0	2	2	0.1%	88	98.1%
Balance (part)	0	0	0	0	0	0	2	0	2	0	0	0	0	2	0.1%	89	98.1%
Cosmetic set	0	0	2	2	0	0	0	0	0	0	0	0	0	2	0.1%	90	98.2%
Ferrule	1	0	0	1	0	0	1	0	1	0	0	0	0	2	0.1%	91	98.3%
Handle	0	0	0	0	0	0	2	0	2	0	0	0	0	2	0.1%	92	98.3%
Rod	0	0	0	0	0	0	0	0	0	0	1	0	1	2	0.1%	93	98.4%
Spoon	0	0	0	0	0	0	1	0	1	0	0	0	1	2	0.1%	94	98.5%
Armour & weapons	0	0	0	0	0	1	0	0	1	0	0	1	0	2	0.1%	95	98.6%
Arrowhead	0	0	0	0	0	0	0	2	2	0	0	0	0	2	0.1%	96	98.6%
Spike/spear	0	0	0	0	0	0	0	0	0	0	0	0	2	2	0.1%	97	98.7%
Sword	0	0	1	1	0	0	0	0	0	0	0	0	1	2	0.1%	98	98.8%

Detailed types	York Fishergate	York	Central Lowlands	York/Central Lowlands	Humberside	Wolds west	Wolds central	Wolds east	Wolds total	Vale of Pickering	Beverley	Holderness	Periphery	Database Totals	%		Ranking
Sword guard	0	0	1	1	0	0	1	0	1	0	0	0	0	2	0.1%	99	98.9%
Bar	0	0	0	0	0	0	0	1	1	0	0	0	1	2	0.1%	100	98.9%
Trial piece	0	0	1	1	0	1	0	0	1	0	0	0	0	2	0.1%	101	99.0%
Washer	0	0	0	0	0	0	2	0	2	0	0	0	0	2	0.1%	102	99.1%
Applied relief	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0.0%	103	99.1%
Lace-end	0	0	0	0	0	0	1	0	1	0	0	0	0	1	0.0%	104	99.2%
Animal head terminal	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0.0%	105	99.2%
Chape	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0.0%	106	99.2%
Clasp	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0.0%	107	99.3%
Dress hook	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0.0%	108	99.3%
Dress pin	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0.0%	109	99.3%
Loop	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0.0%	110	99.4%
Neck ring	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0.0%	111	99.4%
Pin head	0	0	1	1	0	0	0	0	0	0	0	0	0	1	0.0%	112	99.4%
Scarab?	0	0	0	0	0	0	1	0	1	0	0	0	0	1	0.0%	113	99.5%
Stud	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0.0%	114	99.5%
Bridle bit	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0.0%	115	99.6%
Harness mount	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0.0%	116	99.6%
Nail cleaner	0	0	0	0	0	1	0	0	1	0	0	0	0	1	0.0%	117	99.6%
Adze	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0.0%	118	99.7%
Scythe	0	0	0	0	0	0	1	0	1	0	0	0	0	1	0.0%	119	99.7%
Sharpening tool	0	0	0	0	0	0	0	1	1	0	0	0	0	1	0.0%	120	99.7%
Shears	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0.0%	121	99.8%
Tongs	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0.0%	122	99.8%
Pommel cap	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0.0%	123	99.9%
Seax	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0.0%	124	99.9%
Spearhead	0	0	0	0	0	0	1	0	1	0	0	0	0	1	0.0%	125	99.9%
Vat	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0.0%	126	100.0%
Workbox	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0.0%	127	100.0%

Source:

Dataset 6.06: Early medieval Yorkshire - artefacts - data

Original sources: VASLE, PAS

Purpose:

To assess, compare and rank the distribution of artefact types by region.