

1 Burial	1 Cremation
	2 Human remains
2 Clerical	1 Book fitting
	2 Stylus
3 Decorative	1 Applied relief
	2 Bell (part)
	3 Bracteate
	4 Cross
4 Domestic	1 Bucket
	2 Fixtures & fittings
	3 Gaming piece
	4 Key (locking)
	5 Lace-end
	6 Latchlifter
	7 Locking mechanism
	8 Plaque
	9 Scutcheon
	10 Skillet
	11 Strike-a-light
	12 Vessel
	13 Whetstone
5 Dress	1 Animal head terminal
	2 Annular brooch
	3 Bead
	4 Belt fitting
	5 Bracelet
	6 Brooch
	7 Buckle
	8 Chain/link
	9 Chape
	10 Chatelaine
	11 Clasp
	12 Disc
	13 Dress hook
	14 Dress pin
	15 Ear-ring
	16 Finger ring
	17 Girdle Hanger
	18 Hooked tag
	19 Jewellery
	20 Loop
	21 Mount
	22 Neck ring
	23 Pendant
	24 Personal accessory

	25 Pin
	26 Pin head
	27 Roundel
	28 Scarab?
	29 Sleeve clasp
	30 Strap end
	31 Strap fitting
	32 Stud
6 Fixture/fitting	1 Bolt
	2 Hanger
	3 Hanging bowl
	4 Hinge strap
	5 Strap hinge
7 Horse fitting	1 Bridle bit
	2 Bridle fitting
	3 Harness mount
	4 Harness pendant
	5 Horse fitting
	6 Stirrup
8 Mercantile	1 Balance (part)
	2 Weight
9 Toilet implement	1 Comb (parts)
	2 Cosmetic set
	3 Earscoop
	4 Nail cleaner
	5 Toilet implement
	6 Tweezers
10 Tool	1 Adze
	2 Auger
	3 Awl
	4 Chisel
	5 Ferrule
	6 Handle
	7 Hook
	8 Knife/blade
	9 Punch
	10 Ring
	11 Rivet
	12 Rod
	13 Rove
	14 Scythe
	15 Sharpening tool
	16 Shears
	17 Spoon
	18 Staple

	19 Tongs
	20 Wedge
	21 Whittle-tang knife
11 Unidentified	1 Unidentified
12 Weapon	1 Armour & weapons
	2 Arrowhead
	3 Pommel cap
	4 Scabbard
	5 Seax
	6 Shield
	7 Shield boss
	8 Spearhead
	9 Spike/spear
	10 Sword
	11 Sword guard
	12 Sword pommel
13 Work related	1 Bar
	2 Die stamp
	3 Fragment(s) - copper alloy
	4 Fragment(s) - gold
	5 Fragment(s) - iron
	6 Fragment(s) - lead
	7 Fragment(s) - silver
	8 Ingot
	9 Metal working debris
	10 Nail
	11 Needle
	12 Net sinker
	13 Sheet - copper alloy
	14 Sheet - iron
	15 sheet - lead
	16 Spindle whorl
	17 Strip/binding
	18 Trial piece
	19 Vat
	20 Washer
	21 Workbox
Total no. of types	127

Source:

VASLE

Purpose:

To allocated individual artefact types to functional categories.