

Mind map

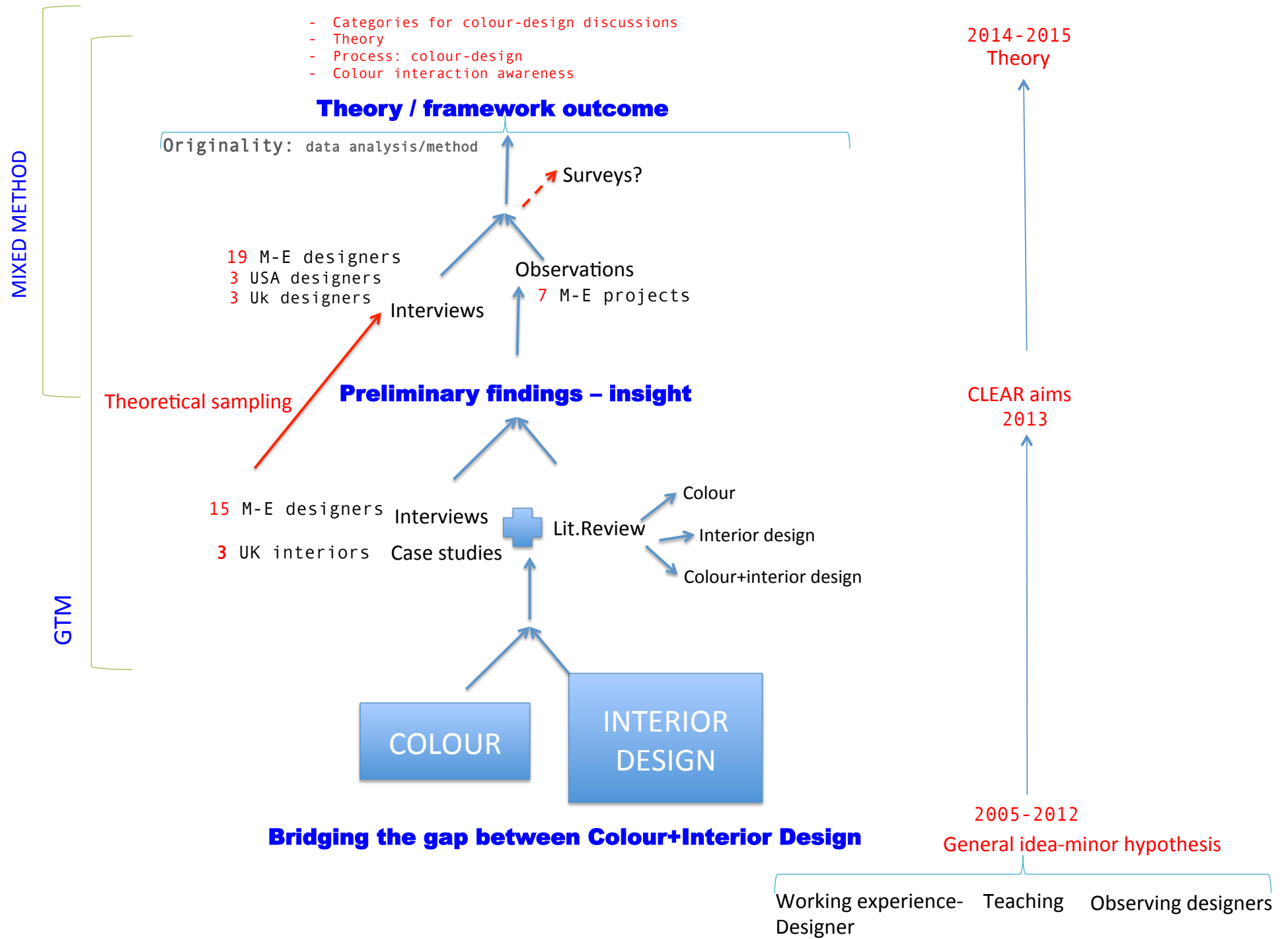


Figure 3.3: Research Mind-map – a visual summary of the main steps of the research

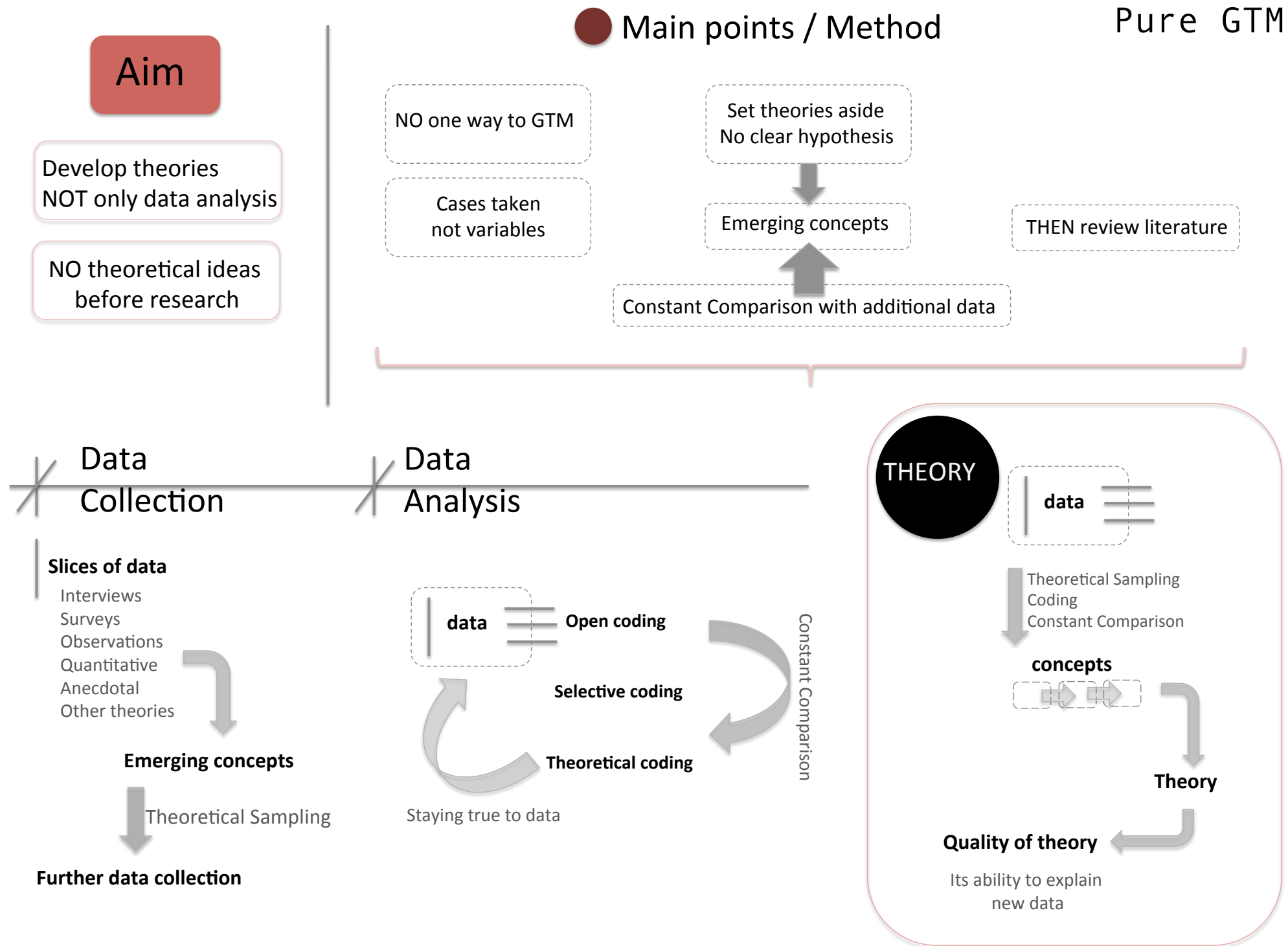


Figure 3.5: GTM (personal visualisation)

GTM VS CTSC

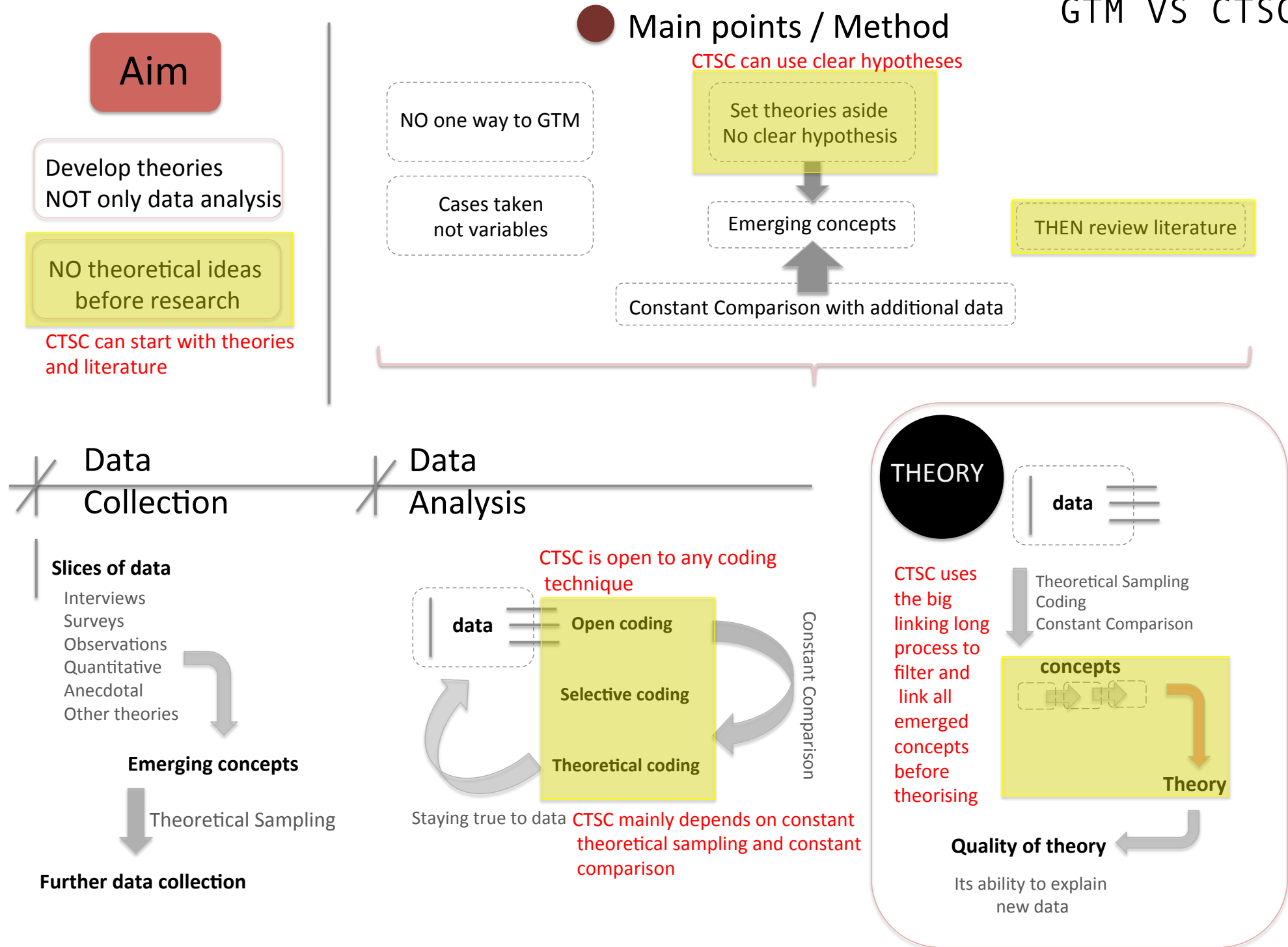


Figure 3.10: CTSC vs. GTM

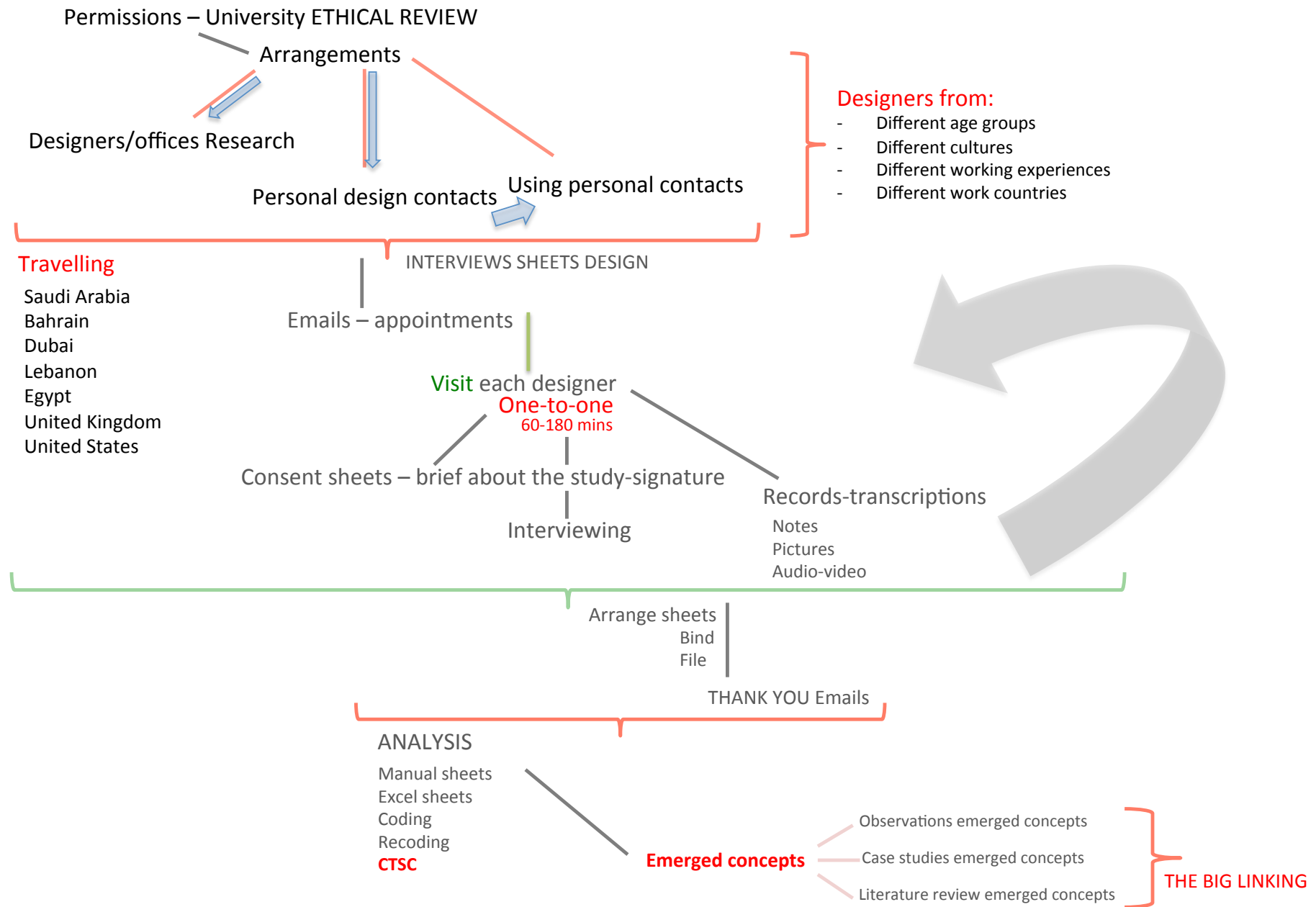


Figure 5.2: Process of interviews – after taking permission from the university’s committee, interview and consent sheets were designed. Interviewees were reached through personal and professional contacts. Data was recorded, then manually and digitally analysed. Results lead to concepts emerging, which then were filtered and recoded through the big linking process prior to reach the theory.

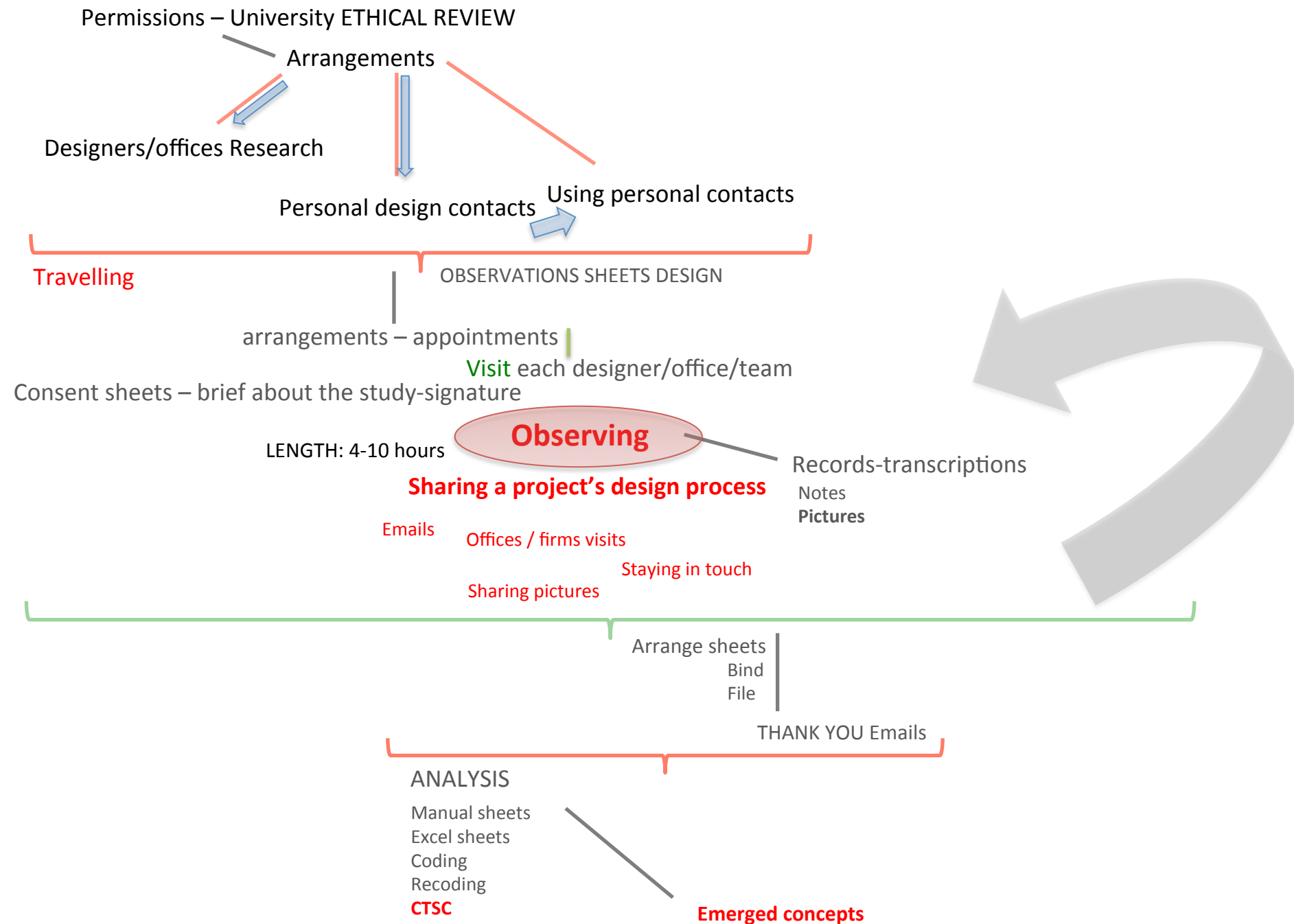


Figure 6.2: Observations flow – after taking permission from the university’s committee, observations and consent sheets were designed. Participants were reached through personal and professional contacts. Each design project was observed between 4-10 hours. Designers and design teams shared the process of the design and talked in depth about colour. Data was recorded, then manually and digitally analysed. Results lead to concepts emerging, which then were filtered and recoded through the big linking process prior to reach the theory.

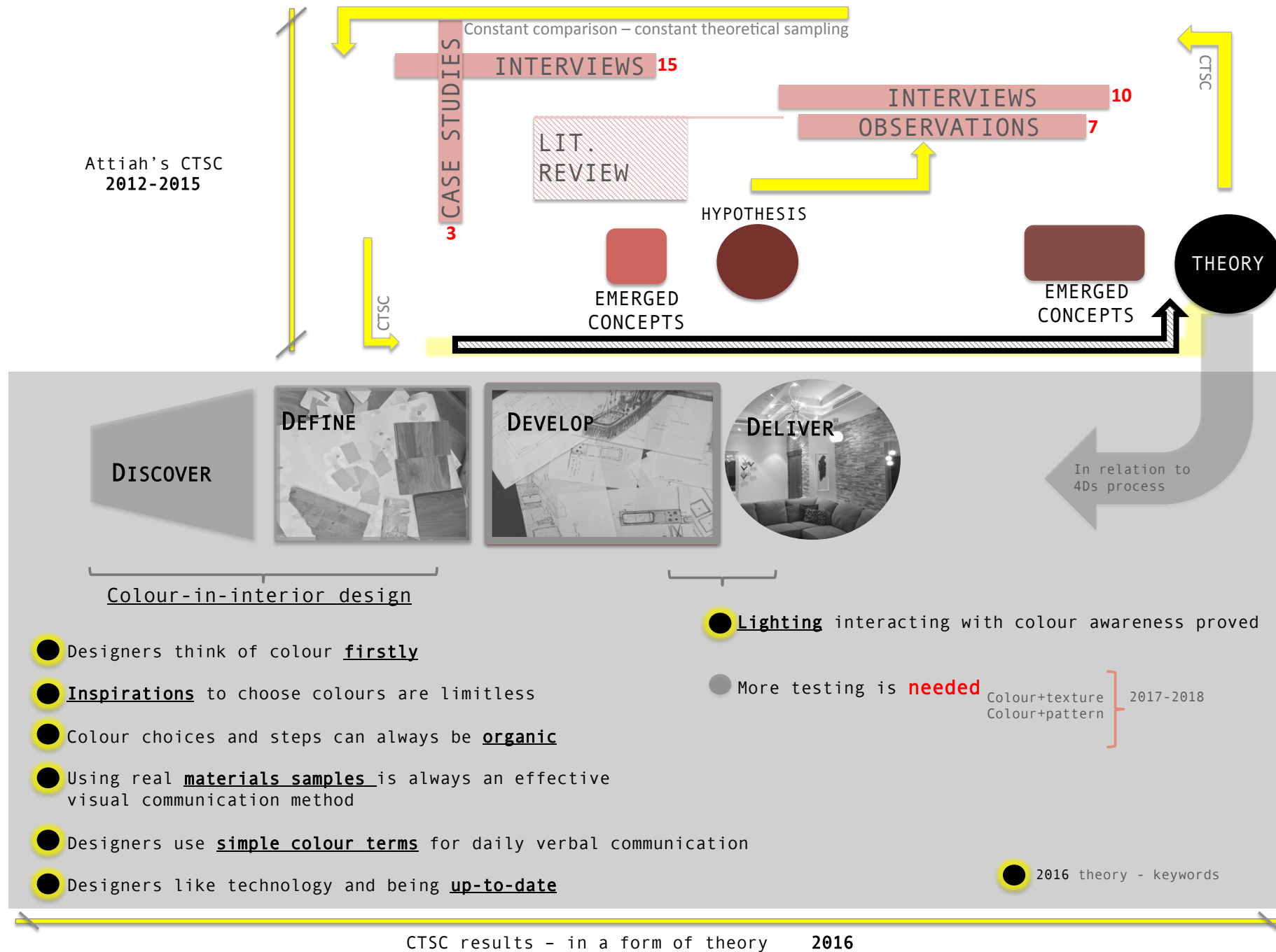


Figure 8.8: Colour & design 4D's process (2016 theory) - the figure indicates in bullet points the main theory factors in relation to their positions on the 4D design timeline. The black dots with yellow framing indicate the main findings reached by using CTSC model (2016 theory)